

Discover Business Academy Course Outline

Class	Class Content and Lesson Objectives
1	Introduction to the course Students will be able to: Get to know each other and understand what to expect from the course Set norms and values for the course Understand their overall task for the course An Introduction to Business Students will be able to: Explore case studies of successful businesses Define key terms in business Develop initial ideas for a business Apply key terms in business when introducing their business idea
2	Branding and Marketing Students will be able to: Explore brands that they admire Discuss key principles of branding and marketing and apply these to the chosen brands Examine an advertisement and consider how it applies principles of marketing and branding Apply principles of marketing and branding by designing an advertisement for a product
3	An Introduction to Economics Students will be able to: Explain key principles in economic theory Summarise the principles and explore the links between them Apply these principles to some problems in economics
4	Management Students will be able to: Discuss different styles of management and what makes a good manager Apply an understanding of management styles to case studies of particular managers Discuss business scenarios and what management style they would apply
5	Leadership Students will be able to: Discuss what makes a good leader Explore and compare different styles of leadership Develop their personal leadership style
6	Business Law Students will be able to: Explore cases of corporate law in action Examine business scenarios which involve the law Advise managers on the next steps needed to resolve a legal issue



7	International Business Students will be able to: Explain the phenomenon of glocalisation Examine case studies of glocalisation in international business Advise on the expansion of a business from a national to an international scale
8	Pitching Students will be able to: Identify what makes a good pitch Design a pitch for a business idea Pitch business ideas Reflect on what worked well and what improvements could be made
Х	Class X:
	The final class is based on the tutor's personal expertise in the field, focusing on cutting-edge research that they're passionate about.
	Challenge:
	Students will take part in a fast-paced App Challenge. They will:
	 Collaborate with their fellow Business students, as well as the Experience Computer Science & Coding students, to come up with an idea for a mobile phone app – the Computer Science students will build a prototype, while the Business students will conduct market research and come up with a brand and business plan. Pitch to an expert judging panel

Please note, this course outline may be subject to change